

Evaluation Parameters for 360-Degree Situational Awareness Systems on Military Ground Vehicles

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Report Documentation Page

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- 360-Degree Situational Awareness (360 SA) Systems
 Offer Great Capabilities to Warfighters in the Field
 - Increase Combat Effectiveness
 - Increase Warfighter Safety











Introduction



- To Transition 360 SA Systems to the Field, Operationally Relevant Requirements Must Be Developed
- 360 SA Requirements Must Be Based Upon a Relevant Set of Evaluation Parameters in the Following Areas:
 - Vehicle-Mounted Visual Sensors
 - Data Transmission Systems
 - In-Vehicle Displays
 - Intelligent Cuing Technologies
 - Human Factors Considerations







Previous Work



- In 2008, CERDEC NVESD Worked with Industry to Build 360 (H) x 90 (V) Distributed Aperture System (DAS)
 - 33 Sensors: De-Warped, Stitched, and Fused in Real-Time
 - Color Day, Image Intensified, and Uncooled Infrared Imagers
- Integrated Onto the M2 Bradley Fighting Vehicle
 - Increased Soldier SA When Compared to Baseline Vehicle
 - Important Limitations:
 - Required Substantial Computational Capabilities
 - Cost-Prohibitive in Production



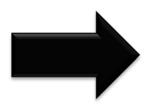




- IMOPAT ATO¹ Established to Develop Cost-Effective 360 SA System for Ground Combat Vehicle (GCV)
 - Objective: Limit Per-Unit Cost to Ease Transition into the Field
 - Included Capabilities:
 - High-Resolution Sensors and Displays
 - Advanced Warfighter-Machine Interfaces (WMI)
 - Automated Control and Threat Cuing Algorithms
 - Occupant Workload Management Systems









Fielded Systems

¹ Improved Mobility and Operational Performance through Autonomous Technologies Army Technology Objective



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Vehicle-Mounted Visual Sensors

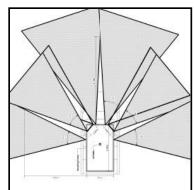




- Visual Sensors Are Fundamental Components of 360 SA
 - Detect, Recognize, and Identify Threats from Safe Distance
 - Used to Augment Other Sensors Upon Vehicle
- A Single Sensor Cannot Tend to Sometimes-Conflicting Requirements of Complete 360 SA System
 - Thus, Vehicle-Mounted 360 SA Systems Are Designed in Layers to Account for Conflicting Requirements













Vehicle-Mounted Visual Sensors





Detection Layer

 Set of Fixed, Wide FOV Sensors That Offer Simultaneous 360-Degree Coverage of Surrounding Environment

Interrogation Layer

 Set of High-Resolution, Narrow FOV Sensors That Interrogate Threats Discovered in Detection Layer

Broad-Area SA Layer

Video Communication with Unmanned Aerial Systems (UASs),
 Unmanned Ground Vehicles (UGVs), and Other Assets







Vehicle-Mounted Visual Sensors [Evaluation Parameters]





- Simultaneous Field of View: The FOV That a 360 SA System Concurrently Obtains Across All Sensors Upon Vehicle
- Sensor Field of View: FOV of Single Sensor in 360 SA System
 - Fundamental Trade-Off Between Sensor FOV and Range Performance
- Range Performance: The Maximum Distance of a Target from Imager At Which an Observer Can Conduct Discrimination Task
- Ground Intercept: The Nearest Intercept of a Sensor's Cone of Vision with the Ground







Data Transmission Systems



- Data Transmission Systems Transfer Information from One Component of 360 SA System to Another
 - Example: Visual Sensor to In-Vehicle Display
- Analog Systems Provide Acceptable Reliability, Ease of Integration, and Latency
 - Drawbacks: Limited Resolution & Video Processing Capabilities













Data Transmission Systems





- 360 SA Systems Aim to Adopt Digital Video Architectures
 - New Limitations: Greater Bandwidth and Latency Constraints
- Despite Limitations, Digital Video Offers Opportunities to Provide Advanced Capabilities:
 - Discriminate Threats via Intelligent Cuing Technologies
 - Identify Potential Improvised Explosive Devices
 - Record Visual Sensor Information for Future Analysis
 - Share Video Information with Other Battlefield Resources







Data Transmission Systems [Evaluation Parameters]

ROBOTIC SYSTEMS



| Camera Type | Resolution | Frame Rate | Bits / Sec |
|---------------|------------|------------|---------------|
| LWIR | 640x480 | 30 | 73,728,000 |
| LWIR | 1024x768 | 30 | 330,301,440 |
| | | | |
| Color VGA | 640x480 | 30 | 221,184,000 |
| NTSC (Square) | 640x480 | 30 | 221,184,000 |
| NTSC (Rect.) | 720x480 | 30 | 248,832,000 |
| Color XGA | 1024x768 | 30 | 566,231,040 |
| 720p HDTV | 1280x720 | 30 | 663,552,000 |
| Color Video | 1280x960 | 30 | 884,736,000 |
| Color SXGA | 1280x1024 | 30 | 943,718,400 |
| Color UXGA | 1600x1200 | 30 | 1,382,400,000 |
| 1080p24 | 1920x1080 | 24 | 1,194,393,600 |
| 1080p HDTV | 1920x1080 | 30 | 1,492,992,000 |

- Bandwidth: The Amount of Information That Can Flow Between Components of a Given 360 SA System
- Latency: Delay from the Moment Event Is Captured by a Sensor to the Moment It Appears on an In-Vehicle Display
 - Should Be Below 80 Milliseconds







In-Vehicle Displays





- In-Vehicle Displays Are Vital Components of 360 SA
 - Display Warfighter-Machine Interface to Vehicle Occupants
 - Provide Interface to 360 SA Video Sensor Imagery
 - Provide Interface to Vehicle Diagnostic and Management Functions
- Display Resolution Must Match or Exceed Sensor Resolutions
 - Advanced Sensors Cannot Be Fully Utilized Without Adequate Displays













In-Vehicle Displays [Evaluation Parameters]





- Screen Size: The Physical Dimensions of the In-Vehicle Display
 - Constrains the Capabilities of the Warfighter-Machine Interface
- Screen Resolution: The Number of Pixels within the Vertical and Horizontal Components of the In-Vehicle Display
 - Must At Least Match the Resolution of Vehicle-Mounted Sensors
- Brightness and Contrast: Must Be Chosen to Maximize Warfighter Ability to Visualize Sensor Imagery
 - Brightness: The Maximum Luminance of In-Vehicle Display
 - Contrast: The Ratio of Brightest to Darkest Color That Display May Produce







Intelligent Cuing Technologies

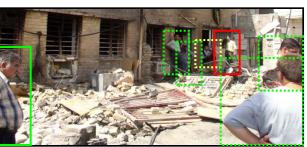




- Intelligent Cuing Technologies Aim to Minimize Cognitive Load Upon Warfighters:
 - Draw Warfighters' Attention to Potential Enemy Combatants, Improvised Explosive Devices, and Other Battlefield Threats
 - Classify the *Threat Level* of Detected Objects
 - Identify Road Edges or Traversable Off-Road Terrains













Intelligent Cuing Technologies



- Intelligent Technologies Are Often Unreliable
 - Inherently Based Upon Statistical Methods
 - Rely Upon Noisy Sensors in Unstructured Environments
- Intelligent Systems Require High Computational Capabilities
 - Directly Impacts Latency Requirements







Intelligent Cuing Technologies [Evaluation Parameters]





- Probability of Correct Detection: The Probability That a System Correctly Detects the Event for Which It Was Designed
 - Perfect Detection Unrealistic
 - Yet, Cannot Be So Low As to Render System Ineffective
- False Alarm Rate: The Rate at Which a System Misrepresents a Non-Event as an Event for Which It Was Designed
 - Perfect False Alarm Rate Unrealistic
 - Yet, Cannot Be So High As to Render System Unreliable
- Computational Load: The Computational Capabilities Required to Drive Intelligent Cuing Algorithm
 - Must Minimize Burden on Support Systems and Maintain Latency Requirements







Human Factors Considerations





- Cognitive Load Must Be Minimized through Effective WMIs
 - WMIs Provide Access to 360 SA Capabilities
 - Must Be Simple to Use
- Human Factors Research Has Brought About Development of Standard Metrics to Assess WMI Effectiveness
 - Helps to Ascertain the Ease and Quickness with Which the Warfighter Interacts with 360 SA System













Human Factors Considerations [Evaluation Parameters]





- Probability of Correct Identification: Represent the User's Ability to Correctly Identify a Target in a Given Environment
 - Constraints: Environmental Stressors, Visual Display Characteristics, Decision Aids, and User Training Modules
- Glance Time: The Time a User Needs to Visually Sample a Scene through the WMI
- Movement Time: The Time a User Needs to Manipulate a Control Within the WMI
- Reaction Time: The Time Elapsed Between the Onset of Warfighter Stimulus and His Response







ROBOTIC SYSTEMS





360/90 Day/Night & Near-Field Sensor Coverage



Advanced Crew Stations



Integration Platform



Occupant Monitoring

Goals

Develop *Indirect Vision* and *Drive by Wire* Systems that Provide Electro-Optic Indirect Vision Based **Local Situational Awareness** and **Mobility Capabilities** At or Above the Performance Levels of Direct Vision Mechanical Drive Systems and to Enhance High-Definition Cognition Technologies to Dynamically Manage Workload to Increase Operational Performance on Future Platforms.

Objective

TARDEC-Led IMOPAT ATO Contains CERDEC-NVESD, ARL-HRED, and NSRDEC as Joint Partners to Mature *Visual Sensor Suites*, *Human Integration*, and *Assisted Mobility Technologies* in Three Phases of Evolution:

- Baseline: Establish Initial Indirect Vision Driving (IVD) and 360-Degree Local Situational Awareness (LSA) Capabilities.
- Enhanced: Increase IVD and LSA Capabilities.
- Advanced: Integrated State-of-the-Art IVD and LSA System that Provides "Secure Mobility Capability".



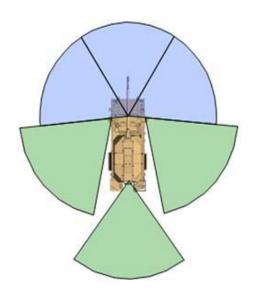


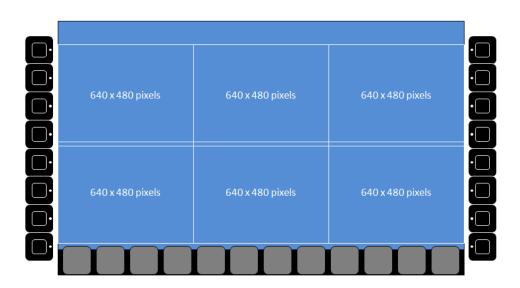


IMOPAT ATO



- 360 SA Systems Upon Other Vehicle Platforms Have Similar Designs, Characteristics, and Requirements
 - Yet Generally, Development Efforts Are Largely Independent
- Years of Trial and Experimentation Have Promoted Standard 360 SA Design Practices
 - Increased Collaboration Between Technical and Military Operational Experts Now Required to Develop Standard Requirements















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